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algorithm for the traffic assignment problem

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DR 2002-04
April 2002 (revised August 2003, July 2004, October 2007)

Report available from <http://www-eio.upc.es/~jcastro>

Using ACCPM in a simplicial decomposition algorithm for the traffic assignment problem ¹

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Abstract

The purpose of the traffic assignment problem is to obtain a traffic flow pattern given a set of origin-destination travel demands and flow dependent link performance functions of a road network. In the general case, the traffic assignment problem can be formulated as a variational inequality, and several algorithms have been devised for its efficient solution. In this work we propose a new approach that combines two existing procedures: the master problem of a simplicial decomposition algorithm is solved through the analytic center cutting plane method. Four variants are considered for solving the master problem. The third and fourth ones, which heuristically compute an appropriate initial point, provided the best results. The computational experience reported in the solution of real large-scale diagonal and difficult asymmetric problems—including a subset of the transportation networks of Madrid and Barcelona—show the effectiveness of the approach.

Key words. Traffic assignment problem, variational inequalities, simplicial decomposition, analytic center cutting plane method

1 Introduction

The purpose of the traffic assignment problem is to find the distribution of the traffic flow throughout a network of routes. It is possible to formulate the problem by means of a network model that represents the physical infrastructure and to compute the flows of one or more commodities on the links of the network, each commodity being related to the flows for a particular origin-destination node pair.

Whenever congestion phenomena are present, the cost functional associated with the links of the network model are nonlinear and strictly increasing with link flows. In most applications a monotone cost functional is considered, since monotonicity is required for the existence of solutions, and for the equivalence between solutions and weak solutions [31] (see Section 2). When interactions between network links are present, the problem becomes non-separable, since link costs depend on the flow of other network links. If the cost functional is a gradient mapping then an equivalent mathematical program exists, otherwise the problem is known as the asymmetric traffic assignment problem and it can be formulated as a variational inequality problem [6, 40].

The traffic assignment problem has received a lot of attention; partly because of its practical importance, partly because the size of real life problems makes it a challenge for algorithmic development. Many specialized strategies have been developed since [24], where an adaptation of the Frank-Wolfe method [12]

¹The authors are indebted to J. Barceló for his encouragement in the initial stages of this work; to M. Denault and J.-L. Goffin for providing us with a MATLAB prototype of their ACCPM algorithm for variational inequalities; to the referees for suggesting the fourth solution variant of the paper, the inclusion of difficult asymmetric problems and the comparison with the origin-based algorithm; and to H. Bar-Gera who provided and assisted us with an implementation of his origin-based algorithm.

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⁵Author supported by Spanish MEC grant MTM2006-05550

⁶Author supported by Spanish CICYT grant BFM2002-04548-C03-01

was applied to its optimization formulation. Projection algorithms in the space of arc flows [7] and path flows [5] have also been applied. Another projection strategy was developed in [13]. Alternative strategies, i.e., diagonalization and linearization, were, respectively, explored in [11] and [1]. Dual cutting plane methods were proposed in [34], and applied in [25] and [26] using a gap-descent approach. A dual variational inequality formulation for traffic equilibrium problems with asymmetric cost was proposed in [14]. Newton-type algorithms for solving the nonlinear minimum cost network flow problem were proposed in [20]. These last algorithms belong to the class of feasible descent methods. A projection-type method for solving the variational inequality problem was proposed in [41], when the function is monotone.

Some of the most successful approaches were the simplicial and restricted simplicial decomposition algorithms (SD, RSD) introduced, respectively, in [22] and [23], and implemented in the RSDVI code for large-scale networks [29, 30], where the link flow formulation and a variable metric projection method is used in the master problem. On the other hand, the analytic center cutting plane method (ACCPM) for variational inequalities—which belongs to the class of interior-point methods—was only applied in [8] to very small traffic assignment problems. This approach was shown to be computationally prohibitive in [37] for large and real instances, even exploiting the multicommodity structure of the problem. In the current work we show that ACCPM can be a practical alternative when used within a RSD scheme.

The algorithm developed in this work combines the above two methods: it is based on the RSD scheme implemented in RSDVI, but the resulting master problem is solved through ACCPM. Our main goal is to solve real large-scale traffic assignment instances. For this purpose, four solution variants were considered for the master problem. The third and fourth, which heuristically compute an initial point for ACCPM, have shown to outperform the first two variants in some large-scale instances. The method compares well against the efficient RSDVI solver [29, 30], and it turned out to be a fairly robust approach when the asymmetry of the problem was increased.

The structure of the paper is as follows. Section 2 shows the formulation of the traffic assignment as a variational inequality problem. Section 3 outlines the ACCPM for variational inequalities. In Section 4 we develop an algorithm for the traffic assignment problem based on ACCPM and the SD. Section 5 reports some computational experience with an implementation of this algorithm. Finally Section 6 presents our conclusions.

2 Traffic assignment as a variational inequality problem

The modelling assumption considered in the traffic assignment problem was stated by Wardrop [43]. It postulates that the journey times on all the routes actually used are equal or less than those which would be experienced by a single vehicle on any unused route. The implication of this principle is that the routes are shortest with respect to the current flow-dependent delays. The traffic flows that satisfy this principle are usually referred to as “*user optimized flows*”, since each user chooses the route that he perceives the best. In contrast “*system optimized flows*” are characterized by Wardrop’s second principle which states that the total travel time is minimum [10, 34].

Beckmann [4] was the first to consider an optimization formulation of the traffic equilibrium problem and to present the necessary conditions for the existence and uniqueness of equilibria. The optimization formulation exists if the partial derivatives of the link cost functions form a symmetric Jacobian. The optimization formulation of the traffic equilibrium problem is known as the symmetric traffic assignment. However, cost functions often become nonseparable and asymmetric and a solution to the Wardrop conditions can then not be formulated as an optimization problem; instead, Wardrop conditions are stated as variational inequality or complementarity models. This is the problem considered in this work, usually referred to as the asymmetric traffic assignment problem. We will focus on its variational inequality formulation. An excellent reference on variational inequalities can be found in [9].

We will consider an arc-path formulation on a transportation network $G = (V, A)$, V and A being a set of n nodes and m links, respectively. The nodes represent origins, destinations and intersections of links. The links represent the transportation infrastructure. The set of origin-destination (OD) node pairs will be denoted as P .

For each OD pair $p \in P$ there is a known demand $d_p > 0$ representing the traffic entering the network at the origin and exiting at the destination. The demand d_p is to be distributed among a given collection K_p of simple directed paths joining the pair p .

Each directed link $a \in A$ is associated with a positive travel time, or transportation cost $F_a(y) : \mathbb{R}^m \rightarrow \mathbb{R}$, where $y \in \mathbb{R}^m$ is the vector of link flows over the entire network. The function $F(y) = (F_a(y))_{a \in A} : \mathbb{R}^m \rightarrow \mathbb{R}^m$ models the time delay for the journey on each arc a and is called the volume-delay function. F is assumed in most applications to be monotone—i.e., it satisfies

$$[F(y') - F(y'')]^T (y' - y'') \geq 0, \quad y', y'' \in Y,$$

Y being the feasible set—, and to be continuous and differentiable.

We denote by y_a the flow of trips on a link a . Clearly $y_a = \sum_{p \in P} \sum_{k \in K_p} \delta_{ak} h_k$ for all $a \in A$, where h_k is the flow carried by the path k and

$$\delta_{ak} = \begin{cases} 1 & \text{if link } a \text{ belongs to path } k \\ 0 & \text{otherwise.} \end{cases}$$

The set of feasible flows can thus be written as

$$Y = \left\{ y = (y_a) \mid \exists h = (h_k) \geq 0 \quad \text{with} \quad \begin{array}{l} y_a = \sum_{p \in P} \sum_{k \in K_p} \delta_{ak} h_k, \quad \forall a \in A \\ \text{and} \quad \sum_{k \in K_p} h_k = d_p, \quad \forall p \in P \end{array} \right\}. \quad (1)$$

The set Y accepts the following alternative node-arc formulation

$$Y = \left\{ y = \sum_{p \in P} y^p \mid y^p = (y_a^p)_{a \in A} \in \mathbb{R}^m, \quad N y^p = d^p, \quad y^p \geq 0 \right\}. \quad (2)$$

(2) are the equations of a multicommodity network flow model, where $N \in \mathbb{R}^{n \times m}$ denotes the node-arc network matrix, $y^p \in \mathbb{R}^m$ the flows for commodity p , and $d^p \in \mathbb{R}^n$ the demand vector for OD pair p (i.e., $d_O^p = d_p$, $d_D^p = -d_p$ and $d_v^p = 0$ for the remaining nodes).

The traffic assignment problem can be formulated as the following variational inequality $VI(F, Y)$:

$$\text{Find } y^* \in Y \text{ such that } F(y^*)^T (y - y^*) \geq 0, \quad \forall y \in Y, \quad (3)$$

F being a continuous, monotone cost function and Y the nonempty, closed, convex subset of \mathbb{R}^m defined in (1) or (2). The primal gap function g associated with $VI(F, Y)$ is used to measure the progress and as a stopping criterion:

$$g(y) = \inf_{z \in Y} F(y)^T (z - y), \quad y \in Y. \quad (4)$$

A set of flow constraints defines a set which is closed and convex, but not bounded in general. For networks that contain a cycle any feasible flow on a particular cycle can be increased without limit and still maintain feasibility. However, for the traffic assignment problem F is usually positive for all feasible flows, and an optimal solution cannot include cycles. Hence, one needs to consider only acyclic flows and thus, Y may be assumed bounded, and therefore compact [33]. Thus, in the gap function (4), “inf” can be replaced by a “min”, and $g(y)$ can be evaluated by solving a linear optimization problem. In general $g(y) \leq 0$ and in particular y^* is a solution of $VI(F, Y)$ if and only if $g(y^*) = 0$. The point y is considered an ϵ_g -approximate solution if $y \in Y$ and $g(y) \geq -\epsilon_g$ for a given ϵ_g tolerance. It must be noted that (4) is equivalent to the solution of $|P|$ shortest-path problems

$$\min_{z^p} F(y)^T z^p \quad \text{subject to} \quad N z^p = b^p, \quad z^p \geq 0. \quad (5)$$

The optimal point of (4) can be computed as $z = \sum_{p \in P} z^p$.

In practice we can group all the OD pairs with the same origin in a single commodity, obtaining the alternative set P' of commodities. That reduces the problem dimension and permits the efficient solution of large-scale instances. The above discussion and formulation are still valid, replacing P by P' .

3 ACCPM for variational inequalities

ACCPM, initially developed as a nondifferentiable optimization algorithm [16], permits the solution of generalized monotone variational inequalities [17]. The key idea is that under the assumptions that F is a monotone and continuous mapping and that Y is a closed, convex and nonempty set, $VI(F, Y)$ can be formulated as a convex feasibility problem:

$$\text{Find a point } y^* \in Y^*,$$

where Y^* is a closed, convex and bounded set. The above result comes from the following definition and theorem [2, 31], originally due to Minty [28]:

Definition 3.1 *Let F be a mapping. Let Y be a nonempty convex subset of \mathbb{R}^m . Then a weak solution to the $VI(F, Y)$ problem, is a point y^* such that*

$$F(y)^T(y - y^*) \geq 0 \quad \forall y \in Y. \quad (6)$$

Theorem 3.1 *Let Y be a nonempty, closed, convex subset of \mathbb{R}^m , and let F be a single-valued and continuous monotone mapping with domain $\text{dom}(F)$. If $\text{int}(Y) \subseteq \text{dom}(F) \subseteq Y$ then, for the variational inequality problem $VI(F, Y)$, any weak solution is a solution and any solution is a weak solution.*

The theorem above justifies the formulation of the solution set Y^* as the intersection of an infinite number of half-spaces:

$$Y^* = \{y^* \in Y \mid F(y)^T(y - y^*) \geq 0, \quad \forall y \in Y\} \quad (7)$$

which eventually might consist of a unique point. In other words, there is a convex feasibility formulation of $VI(F, Y)$, with the feasible set Y^* implicitly defined by the infinite family of cutting planes (6). $Y^* \subset Y$ ensures that Y^* is bounded, while (6) ensures both the convexity and closedness of Y^* .

3.1 Analytic centers

Analytic centers, formally introduced by Sonnevend [42], are defined as centers of polyhedra. Given a set

$$Y = \{y \mid A^T y \leq c, By = d\} \quad (8)$$

and the associated dual potential function

$$\varphi_D(y) = \sum_i \ln(c_i - A_i^T y),$$

where the index i refers to the components of c and the rows of A^T , the analytic center y^c of Y is defined as the point maximizing the dual potential function over the interior of Y

$$y^c = \arg \max_{y \in \text{int}(Y)} \varphi_D(y). \quad (9)$$

Note that the feasible set for the traffic assignment problem as defined in (1) or (2) matches (8) using appropriate A and B matrices.

Problem (9) can be solved through the equivalent mathematical program

$$\begin{aligned} \max_{y, s} \quad & \sum_i \ln s_i \\ \text{subject to} \quad & A^T y + s = c \\ & By = d \\ & s > 0. \end{aligned} \quad (10)$$

The first-order KKT optimality conditions of (10) are

$$Ax + B^T \mu = 0 \quad (11)$$

$$A^T y + s = c \quad (12)$$

$$By = d \quad (13)$$

$$Xs = e \quad (14)$$

$$x, s > 0 \quad (15)$$

where x and μ are, respectively, the Lagrange multipliers associated with constraints $A^T y + s = c$ and $By = d$, (11) impose primal feasibility, (12) and (13) impose dual feasibility, (14) are the centrality conditions, (15) are the bounds of the variables, and e denotes a vector of ones of appropriate dimension. According to this notation, the analytic center lies in the dual space. As usual in interior-point methods, system (11–15) can be solved using a damped Newton method. In practice, the nonlinear complementarity conditions (14) are usually relaxed, obtaining an approximate analytic center that satisfies $\|e - Xs\| \leq \eta < 1$ for a given η tolerance. More details about the solution of (11–15) can be found in [8].

3.2 An ACCPM algorithm for variational inequalities

The algorithm outlined in this subsection was fully described in [17] and [8]. The method generates a sequence of shrinking sets Y_k that converge to the solution set (7) of $VI(F, Y)$:

$$Y_0 \supset Y_1 \supset \dots \supset Y_k \supset Y_{k+1} \supset Y^*.$$

Each new set is obtained by adding a cutting plane to the current set. This cutting plane is computed from the analytic center of the current set, and it is used to remove a region that does not contain any solution. Algorithm 3.1 shows the main steps of this procedure.

Algorithm 3.1 *ACCPM for $VI(F, Y)$.*

- step 0:* **Initialization**
Find an initial interior point and set $k = 0$, $Y_0 = Y$
- step 1:* **Analytic center**
Find an approximate analytic center y_k of Y_k
- step 2:* **New cut**
 $Y_{k+1} := Y_k \cap \{y \mid F(y_k)^T y \leq F(y_k)^T y_k\}$
- step 3:* **Termination Criterion**
Compute gap $g(y_k)$
if $g(y_k) \geq -\epsilon_g$ then
stop: y_k is a solution of $VI(F, Y)$
else
$k := k + 1$ and return to step 1

A comprehensive explanation of the above procedure and its convergence properties can be found in [8, 17, 32].

4 ACCPM in a simplicial decomposition algorithm for variational inequalities

There are two possible approaches for solving (3) using ACCPM. The first one is to apply Algorithm 3.1 to (3), considering the node-arc formulation (2) of the feasible set. This procedure was studied by the authors in [37]. The second approach uses ACCPM within a SD algorithm for (3). This was the approach adopted in this work. We solved (3) through a SD algorithm for variational inequalities, using ACCPM in

the solution of the master problem that appears at each iteration. This master problem is itself a reduced variational inequality. For optimization problems, ACCPM has already been successfully applied in the master problem of alternative decomposition approaches [15, 18].

4.1 Simplicial decomposition algorithm

The SD algorithm, applied to the asymmetric traffic assignment problem in [5, 21, 22, 38, 39], is a column generation method where feasible flows are written as convex combinations of the extreme points of Y (see [35] for a detailed description of algorithmic alternatives). Let $E \in \mathbb{R}^{m \times t}$ be a matrix with all the t extreme flows of Y . Feasible flows can be written as

$$y = E\lambda, \quad \lambda \in \Lambda$$

where

$$\Lambda = \{\lambda \mid \sum_{i=1}^t \lambda_i = 1, \lambda_i \geq 0\}. \quad (16)$$

The traffic assignment problem (3) can thus be rewritten as

$$\text{Find } \lambda^* \in \Lambda \text{ such that } (F(E\lambda^*)^T E)(\lambda - \lambda^*) \geq 0, \quad \forall \lambda \in \Lambda. \quad (17)$$

Since enumerating all the t extreme flows is impractical, the SD algorithm considers an initial set of them and generates new ones as needed at each iteration. Algorithm 4.1 outlines the main steps of this procedure. E_k in step 1 is the matrix with the t_k extreme points at iteration k . The operator $[E_k \ z_k]$ of step 4 adds column z_k to matrix E_k .

Algorithm 4.1 *A generic SD algorithm for (3).*

- step 0:* **Initialization**
 $k = 0$, E_0 matrix with initial set of t_0 extreme points
- step 1:* **Find y_k , solution of the master problem** $VI(F, H(E_k))$
where $H(E_k) = \{y \mid y = E_k \lambda, \lambda \in \Lambda_k\}$, Λ_k defined as in (16) for $t = t_k$
- step 2:* **Find the new extreme point** z_k
where z_k is the solution of the gap $g(y_k)$ defined in (4)
- step 3:* **Stopping criteria**
If $g(y_k) \geq -\epsilon_g$ then stop: y_k is a solution of $VI(F, Y)$
- step 4:* **Add the new extreme point**
 $E_{k+1} := [E_k \ z_k]$
 $k := k + 1$ and return to step 1

Comprehensive descriptions of the SD method can be found in [22] and [19] for variational inequalities— asymmetric traffic assignment—and nonlinear optimization—symmetric traffic assignment—problems, respectively.

4.2 Solving the master problem through ACCPM

Theoretically, the master problem of step 1 of Algorithm 4.1 is as difficult as the original problem. However, its particular structure makes it possible to be efficiently solved by any suitable method. In the past, projection methods [5] were considered as an efficient choice [22, 30]. In this work we applied ACCPM, which means adapting Algorithm 3.1—originally formulated in the space of flows—to work in the space of λ 's. As stated in [22], the convergence of Algorithm 4.1 is guaranteed if the master problem is approximately solved by any convergent method. In [36], conditions for (3) are given in order to show that the local rate of convergence of the SD algorithm is governed by the local convergence rate of the method applied

for approximate master problem resolution. ACCPM has proved to be convergent for variational inequalities under some monotonicity assumptions (e.g., pseudo-co-coercivity [8] and pseudo-monotonicity [17]). Therefore the procedure here described combining SD and ACCPM converges to a solution

The master problem to be solved through ACCPM at iteration k of Algorithm 4.1, denoted as $VI(\tilde{F}, \Lambda_k)$, can thus be stated as

$$\text{find } \lambda^* \text{ such that } \tilde{F}(\lambda^*)(\lambda - \lambda^*) \geq 0 \quad \forall \lambda \in \Lambda_k, \quad \text{where } \tilde{F}(\lambda) = (F(E_k \lambda)^T E_k), \quad (18)$$

and we define $y_k = E_k \lambda^*$. Algorithm 4.2 details the main steps to be performed:

Algorithm 4.2 *Detail of step 1 of Algorithm 4.1 solved through ACCPM*

step 1: Find y_k , solution of the master problem $VI(F, H(E_k))$ through (18)

(i) **Initialization**

Find an initial interior point and set $j = 0$, $\Lambda_0 = \Lambda_k$

(ii) **Analytic center**

Find an approximate analytic center λ_j of Λ_j

(iii) **New cut**

$$\Lambda_{j+1} := \Lambda_j \cap \{\lambda \mid \tilde{F}(\lambda_j)^T \lambda \leq \tilde{F}(\lambda_j)^T \lambda_j\}$$

(iv) **Termination criterion**

$$\text{Compute gap } g(\lambda_j) = \min_{z \in \Lambda_k} \tilde{F}(\lambda_j)^T (z - \lambda_j)$$

if $g(\lambda_j) \geq -\epsilon_g$ then

$y_k = E_k \lambda_j$ and go to step 2 of Algorithm 4.1

else

$j := j + 1$ and return to step (ii)

Iterations of Algorithm 4.1 are named in this work “major iterations”, whereas those of Algorithm 4.2 are referred to as “minor iterations”.

Four variants of Algorithm 4.2 will be presented for solving (18). The first two variants are not efficient and could be omitted. However, we think it is worth to give details of them to see their main differences with the successful approaches. The first variant starts at step (i) for $j = 0$ from the center of the simplex which is also the analytic center, whereas the second variant starts at step (i) for $j = 0$ from an infeasible point. The first and the second variants also differ in the representation of the feasible set Λ_k . The third variant considers the same representation of the feasible set as the second variant, but heuristically computes an initial feasible point at step (i) for $j = 0$. The fourth variant projects the λ computed by the third variant onto the feasible set (16), which guarantees a feasible link-flow solution. For all four variants and $j > 0$, the last center λ_{j-1} was used as a warm start at step (ii), performing additional primal-dual Newton steps to recover both feasibility and centrality [8].

4.2.1 First variant

In the first variant the initial feasible set Λ_k , defined as in (16) considering $t = t_k$, is represented as

$$\Lambda_k = \{\lambda \mid A^T \lambda \leq c, B \lambda = 1\}, \quad (19)$$

where $A^T = -I_{t_k} \in \mathbb{R}^{t_k \times t_k}$ is the minus identity matrix, $c \in \mathbb{R}^{t_k}$ is a zero vector, and $B \in \mathbb{R}^{1 \times t_k}$ is a row vector of ones. The new inequalities computed at step (iii) of Algorithm 4.2 will be successively added to matrix A_j^T (initially $A_0^T = A^T$). At iteration j the dimension of A_j^T is $(t_k + j) \times t_k$.

This representation of the feasible set clearly matches (8), replacing y by λ . It can be shown (see [8] for details) that if we solve the optimality conditions (11–15) of (10), each Newton iteration involves linear systems with

$$\Delta = A_j S^{-1} X A_j^T \quad \text{and} \quad H = B \Delta^{-1} B^T, \quad (20)$$

where S and X are diagonal positive definite matrices derived from s and x . Δ has dimension $t_k \times t_k$, independent of the number of cuts generated. The solution of the linear systems is performed by dense

Cholesky factorization of Δ because of the density of the j new cuts added to A_j^T . To compute the scalar H we need to perform an additional backward and forward substitution with the factorization of Δ .

For the computation of the initial point of each master problem, we considered that at $j = 0$ the initial simplex is as follows

$$\lambda \geq 0, \quad e^T \lambda = 1, \quad (21)$$

where its dual constraints are

$$e\mu = x, \quad x \geq 0$$

and the centrality condition is

$$X\lambda = e.$$

The solution of (21), with $t_k = \dim(\lambda)$, is the centroid of the simplex and can be written as follows

$$\begin{aligned} \lambda_i &= t_k^{-1} \quad i = 1, \dots, t_k \\ x_i &= t_k, \quad i = 1, \dots, t_k \\ \mu &= t_k, \end{aligned} \quad (22)$$

which is also the analytic center. We use (22) as the starting point of each master problem.

4.2.2 Second variant

In the second variant the equality constraints of Λ_k are duplicated into two inequalities as follows

$$\begin{aligned} \Lambda_k &= \{\lambda \mid A^T \lambda \leq c\} \\ &= \left\{ \lambda \mid \begin{pmatrix} -I_{t_k} \\ B \\ -B \end{pmatrix} \lambda \leq \begin{pmatrix} \mathbf{0} \\ 1 \\ -1 \end{pmatrix} \right\}, \end{aligned} \quad (23)$$

where I_{t_k} is the identity matrix of dimension t_k , $\mathbf{0}$ is a zero vector of dimension t_k , and $B \in \mathbb{R}^{1 \times t_k}$ is a vector of ones. At iteration j the dimension of matrix A_j^T (initially $A_0^T = A^T$) is $(t_k + 2 + j) \times t_k$. This representation of the feasible set again matches (8), removing constraints $By = d$ and considering variables λ . To compute the analytic center of Λ_j we have to solve problem (10) without constraints $By = d$. The optimality conditions of this problem are a subset of (11–15), i.e.,

$$Ax = 0 \quad (24)$$

$$A^T \lambda + s = c \quad (25)$$

$$Xs = e \quad (26)$$

$$x, s > 0. \quad (27)$$

The solution of (24–27) through Newton iterations involves systems of equations with matrix

$$\Delta = A_j S^{-1} X A_j^T.$$

This matrix has the same structure as that of the first variant. This second variant saves the computation of H in (20).

It is important to note that this second variant can not provide a strictly feasible analytic center. Indeed, the interior of the feasible set $\Lambda_k = \{\lambda, s \geq 0 \mid A^T \lambda + s = c\}$ is empty, and system (24–27) is infeasible. To overcome this inconvenience a feasibility tolerance ϵ was used in the range $[10^{-6}, 10^{-5}]$ when performing the primal-dual Newton iterations. This can be seen as finding a center λ such that $1 - \epsilon < \sum_{i=1}^{t_k} \lambda_i < 1 + \epsilon$. As it will be discussed later, the use of this feasibility tolerance did not have a great repercussion in the quality of the solution found, for the traffic assignment problem.

4.2.3 Third variant

The third variant also represents the feasible set by (23) and the optimality conditions of its analytic center are (24–27). However, unlike the second variant, the starting point is heuristically obtained as

$$\begin{aligned}
\lambda_i &= 1/t_k & i = 1, \dots, t_k \\
s_i &= 1/t_k & i = 1, \dots, t_k \\
x_i &= t_k & i = 1, \dots, t_k \\
s_i &= \epsilon & i = t_k + 1, t_k + 2 \\
x_i &= 1/\epsilon & i = t_k + 1, t_k + 2,
\end{aligned} \tag{28}$$

for a fixed $\epsilon > 0$ tolerance, where t_k is the master problem dimension in the simplicial space. The above point satisfies

$$\begin{aligned}
Ax &= t_k e \\
A^T \lambda + s &= c + \epsilon(\mathbf{0}^T, 1, 1)^T \\
Xs &= e \\
x, s &> 0,
\end{aligned} \tag{29}$$

where $\mathbf{0}$ and e are vectors of dimension t_k of, respectively, zeros and ones. Considering a feasibility tolerance of ϵ , this point satisfies the dual feasibility optimality condition (25), and it can be considered a dual ϵ -feasible starting point.

Equations (29) are approximately the optimality conditions (24–27), but for the primal feasibility. Indeed, it can be easily proved that (29)—setting $\epsilon = 0$ —are the optimality conditions of the perturbed analytic center problem

$$\begin{aligned}
\max_{\lambda, s} & \sum_{i=1}^{t_k+2} \ln s_i + t_k e^T \lambda \\
\text{subject to} & A^T \lambda + s = c \\
& s > 0.
\end{aligned} \tag{30}$$

(28) can thus be considered a fairly good approximation to the analytic center. In practice this variant provided by far the best computational results.

Through the ϵ feasibility parameter of the starting point it is possible to perform a trade-off between the quality of the solution and the computation time. Small values (e.g., $\epsilon = 10^{-7}$) provide (almost) the exact solution of (18) but large execution times. Values about 10^{-2} have empirically shown to provide good enough approximate solutions very efficiently for some instances. Such large feasibility tolerances were not appropriate for the previous second variant: execution times were not reduced, even some numerical instabilities were found. However, in combination with the heuristically computed initial point, they provided the fastest execution times.

The use of this ϵ feasibility parameter means that the master problem provides solutions such that $\sum_{i=1}^{t_k} \lambda_i \neq 1$ (indeed, the constraints impose $1 - \epsilon < \sum_{i=1}^{t_k} \lambda_i < 1 + \epsilon$). Therefore, the point y_k computed in Algorithm 4.1—which eventually will be reported as the solution of the traffic assignment problem—only satisfies approximately the demands for the different OD pairs. It is not difficult to bound the infeasibilities due to this ϵ value by induction. Indeed, y_k is computed as $y_k = \sum_{i=1}^{t_k} \lambda_i z_i$, z_i being the solutions (extreme flows) obtained at previous iterations when computing the gaps. The extreme flows z_i , $i = 1, \dots, t_0$ considered at the beginning of the algorithm are feasible, and thus $N_P z_i = d$ (N_P being the multicommodity network matrix and d the demand vector, for all the OD pairs). Assuming that at iteration k we can bound $N_P z_i$ for all extreme flow $i = 1, \dots, t_k$ computed in previous iteration by $d(1 - \epsilon)^{k-1} < N_P z_i < d(1 + \epsilon)^{k-1}$, then, since $N_P y_k = \sum_{i=1}^{t_k} \lambda_i N_P z_i$, we have $d(1 - \epsilon)^k < N_P y_k < d(1 + \epsilon)^k$. From the computational results of Section 5, the number of major iterations k is in general not very large. Relative perturbations can then be made arbitrarily small (e.g., $\epsilon = 10^{-7}$ will provide in practice a feasible solution). The ϵ value can thus be viewed as a relative feasibility tolerance. In this sense, we can state that we are solving a traffic assignment problem with slightly perturbed demands at the OD pairs. Moreover, in practice OD demands are approximations of real unknown values, the error in the data likely being higher than the infeasibilities incurred by the ϵ value considered in this algorithm. In addition, we empirically observed

that the patterns of flows of the approximate solution for such a large value as $\epsilon = 10^{-2}$ are similar to those reported as optimal in Section 5 using, for asymmetric problems, a very small value — $\epsilon = 10^{-7}$ — with this third variant, and the code of references [29, 30]; and for symmetric problems, in addition to previous two approaches, the Bar-Gera origin based algorithm [3]. This third variant can thus be seen as a fast method for computing approximations of the main patterns of flows in the traffic assignment problem. Moreover, the balance between the quality of the solution and the performance through the ϵ feasibility parameter makes the method a versatile tool. As a drawback, while departing from a primal feasible scheme, the primal gap function can theoretically not be computed, since it is defined from a current feasible point that it is not available in this third version. A pseudo-gap has to be introduced (computed from the current slightly infeasible point) in order to present computational results. The monitoring of the global SD algorithm is also affected and hence the computational results when using the third ACCPM variant and comparing it to the other variants or the original RSDVI implementation should be considered with caution, if a large ϵ value is used. For small ϵ values, the results obtained with this third version are comparable to those of other approaches.

4.2.4 Fourth variant

In this variant the solution obtained by the third one is projected onto the feasible set (16). The new projected point is used for the calculation of a pattern of feasible link-flows.

Let $\hat{\lambda}$ be the solution obtained in the third variant, and consider the projection matrix onto the feasible set (16)

$$P = \left(I - \frac{ee^t}{n} \right).$$

The fourth variant returns as solution of the master problem the feasible point $\lambda = P\hat{\lambda} + e/n$:

$$\lambda = \hat{\lambda} + e \left(\frac{1 - e^t \hat{\lambda}}{n} \right).$$

The feasible link-flows used at step 2 of Algorithm 4.1, which eventually will be reported as the solution, are computed through the above point. Observe that it is possible to use other projection operators, like that obtained with the norm weighted by the diagonal of the Jacobian matrix at the current point. In this work, only a two-norm projection has been tested, but the good results make a subject of future development the study of adapted projection norms to recover feasibility.

This fourth variant leads to a competitive approach for the global asymmetric traffic equilibrium problem (3) in a SD scheme. Since SD is a primal feasible algorithm, theoretically, the overall procedure becomes consistent and the primal gap function can be fully applied to monitor the progress and eventual convergence. It solves the main drawback of the third variant, while still being competitive.

5 Computational experience

The four ACCPM variants of the previous Section have been implemented in C and included in the Fortran code RSDVI for large-scale general traffic assignment problems. Implementation details of RSDVI can be found in [29, 30], and its general trends were originally proposed in [5, 22]. That code customizes several variants of a restricted version of the SD algorithm. It solves the master problem through several particular projection methods allowing the use of variable metric, which for separable problems is roughly equivalent to a second order approximation. To avoid possible convergence problems in the RSD scheme for asymmetric problems [22], an unrestricted strategy is set for all the computational tests, i.e., no extreme flow of Y generated by Algorithm 4.1 is discarded for matrix E ; in addition, a variable metric is considered, which uses at each linear approximation a symmetrization of the Jacobian matrix at the current point projected into the current simplicial space (defined by the current working set).

5.1 Test problems

We considered the model for transportation networks of Sioux Falls, Winnipeg, Barcelona and Madrid. Table 1 reports the dimensions of these networks, e.g., number of nodes, links and OD node pairs. Column “centroids” gives the number of nodes with nonzero demands/supplies (i.e., transport zones in the underlying network model).

Problem	Nodes	Centroids	Links	OD pairs
Sioux Falls	48	24	124	528
Barcelona	930	110	2522	7922
Winnipeg	1017	154	2976	4345
Madrid	2776	490	6871	26037

Table 1: *Test networks dimensions*

For each network of Table 1 we developed two different categories of traffic assignment instances (using a slightly improved version of the specialized routines of [30]): diagonal and asymmetric problems. Diagonal problems involve separable cost functions (e.g., the Jacobian of the travel cost function $F(y)$ is diagonal). The asymmetric problems were artificially built by including additional link interactions among incoming links at junctions. The Jacobian of $F(y)$ is asymmetric. Neither modal networks, nor modal interactions were considered.

We used a general form of the standard BPR (Bureau of Public Roads) cost function. It provides the journey time for each link of the network. For a diagonal problem, it can be written as

$$F_a(y_a) = t_0 \left(1 + \alpha \left(\frac{y_a}{c_a} \right)^\beta \right), \quad (31)$$

where c_a is the capacity of link a , and t_0 is the travel time through this link when it is empty (zero flow). Parameters α and β were set to the standard values of, respectively, 0.15 and 4.

For real world instances, the estimation of exact asymmetric cost functions is a difficult task. We therefore generated asymmetric problems by adding interactions between incoming links at junctions through the term $\sum_{b \in I_a} w_{ab} y_b$. For each link a we considered the following asymmetric cost function:

$$F_a(y) = t_0 \left(1 + \alpha \left(\frac{\sum_{b \in I_a} w_{ab} y_b}{c_a} \right)^\beta \right), \quad (32)$$

where I_a is the set of links interacting with link a , and w_{ab} are the weight interaction factors between links a and b , with $w_{aa} = 1$. Let $\gamma = \sum_{b \neq a} w_{ab}$ be the asymmetry/nonmonotonicity coefficient. If $\gamma < 1$, then the diagonal dominance of the Jacobian matrix of F is guaranteed at any point, and thus, it is positive definite and the F mapping is strictly monotone. If $\gamma = 0$ then a symmetric and diagonal instance of the traffic assignment problem holds. For $\gamma > 1$ a nondiagonal dominant matrix is obtained and thus monotonicity of F is not guaranteed. In general, the pattern of interactions used in the computational tests of this work led to sparse Jacobian matrices whose asymmetric level, as defined by some authors [27], can be very high [29].

The w_{ab} weights for flows on links b interacting with the current link a are equal and proportionally computed in order to satisfy a preselected γ value. This versatile family of F mappings, together with other patterns of interactions available in the RSDVI program, were proposed and widely discussed in [29]. That implementation was slightly improved in this work for the generation of the asymmetric functions.

5.2 Computational results

Tables 2–3 report the results obtained, respectively for, diagonal and asymmetric instances. For the asymmetric instances the asymmetric coefficient γ was set to .95. Columns “SIO”, “BCN”, “WIN” and “MAD”

		Transportation network			
Master		SIO	BCN	WIN	MAD
initial rel. gap	LPM	.182e+03	.669e+04	.369e+02	.126e+04
	ACCPM-V1	.182e+03	.669e+04	.369e+02	.126e+04
	ACCPM-V2	.182e+03	.669e+04	.369e+02	.126e+04
	ACCPM-V3	.180e+03	.636e+04	.359e+02	.122e+04
	ACCPM-V4	.180e+03	.669e+04	.369e+02	.126e+04
final rel. gap	LPM	.875e+00	.989e+00	.832e+00	.897e+00
	ACCPM-V1	.875e+00	.989e+00	.832e+00	.897e+00
	ACCPM-V2	.706e+00	.990e+00	.938e+00	.936e+00
	ACCPM-V3	.925e+00	.999e+00	.880e+00	.956e+00
	ACCPM-V4	.988e+00	.999e+00	.924e+00	.955e+00
major it.	LPM	29	81	16	41
	ACCPM-V1	29	81	16	41
	ACCPM-V2	30	85	15	41
	ACCPM-V3	20	54	10	28
	ACCPM-V4	33	108	18	59
minor it.	LPM	4.24	3.09	3.18	3.34
	ACCPM-V1	180.17	462.76	111.5	247.12
	ACCPM-V2	99.53	216.41	58.53	112.71
	ACCPM-V3	18.35	21.72	7.8	14.33
	ACCPM-V4	16.96	15.43	7.55	11.64
$\max\{t_k\}$	LPM	31	83	18	43
	ACCPM-V1	31	83	18	43
	ACCPM-V2	32	87	17	43
	ACCPM-V3	22	56	12	30
	ACCPM-V4	35	110	20	61
Global-CPU	LPM	0.5	201.9	7.4	342.9
	ACCPM-V1	484.1	361764.5	79.1	3940.5
	ACCPM-V2	105.0	27740.8	29.0	1231.8
	ACCPM-V3	1.3	60.7	4.7	202.2
	ACCPM-V4	3.9	262.0	8.1	430.3
M.P.-CPU	LPM	0.5	186.6	3.3	111.2
	ACCPM-V1	484.0	361748.9	75.1	3713.8
	ACCPM-V2	104.9	27724.2	25.1	996.4
	ACCPM-V3	1.3	49.8	1.7	33.7
	ACCPM-V4	3.8	241.1	3.5	90.5

Table 2: Results for the **diagonal** traffic assignment problems

		Transportation network			
Master		SIO	BCN	WIN	MAD
initial rel. gap	LPM	.985E+02	—	.212E+03	.589E+04
	ACCPM-V1	.985E+02	.834E+06	.212E+03	.589E+04
	ACCPM-V2	.985E+02	.834E+06	.212E+03	.589E+04
	ACCPM-V3	.992E+02	.783E+06	.204E+03	.570E+04
	ACCPM-V4	.101E+03	.824E+06	.213E+03	.588E+04
final rel. gap	LPM	.702E+00	—	.880E+00	.887E+00
	ACCPM-V1	.702E+00	.841E+00	.880E+00	.954E+00
	ACCPM-V2	.701E+00	.866E+00	.892E+00	.877E+00
	ACCPM-V3	.887E+00	.978E+00	.921E+00	.918E+00
	ACCPM-V4	.966E+00	.982E+00	.998E+00	.993E+00
major it.	LPM	16	—	25	59
	ACCPM-V1	16	82	25	58
	ACCPM-V2	16	84	26	55
	ACCPM-V3	11	58	16	41
	ACCPM-V4	17	146	30	53
minor it.	LPM	6.94	—	4.32	7.20
	ACCPM-V1	112.44	269.23	162.44	182.67
	ACCPM-V2	62.75	225.63	88.31	155.35
	ACCPM-V3	13.27	32.71	14.25	31.39
	ACCPM-V4	13.41	19.26	12.93	75.45
$\max\{t_k\}$	LPM	18	—	27	61
	ACCPM-V1	18	84	27	60
	ACCPM-V2	18	86	28	57
	ACCPM-V3	13	60	18	43
	ACCPM-V4	19	148	32	55
Global-CPU	LPM	0.4	—	28.4	1797.3
	ACCPM-V1	35.6	22898.7	377.6	3296.2
	ACCPM-V2	8.9	21873.4	121.8	2704.2
	ACCPM-V3	0.3	122.4	10.4	374.1
	ACCPM-V4	0.6	1083.8	19.6	1016.5
M.P.-CPU	LPM	0.4	—	22.1	1454.5
	ACCPM-V1	35.5	22878.9	115.5	2973.3
	ACCPM-V2	8.9	21850.7	14.1	2389.3
	ACCPM-V3	0.3	108.0	5.9	148.0
	ACCPM-V4	0.6	1052.5	12.4	718.8

Table 3: Results for the **asymmetric** traffic assignment problem

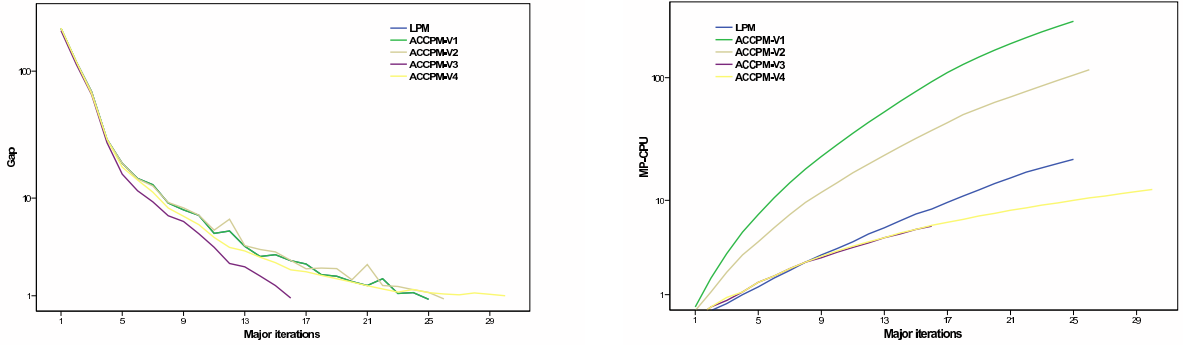


Figure 1: *Evolution of gap and CPU of master problem for all the variants in the asymmetric Winnipeg traffic assignment problem*

show the results for the transportation networks of Sioux Falls, Barcelona, Winnipeg and Madrid, respectively. Column “Master” gives the method used for the solution of the master problem: a linear projection method (“LPM”) implemented in the RSDVI program [30], and the four variants based on ACCPM described in previous Section (“ACCPM-V1”, “ACCPM-V2”, “ACCPM-V3” and “ACCPM-V4”). The ϵ feasibility parameter of the third and fourth ACCPM variants was set to 10^{-2} for all the instances, except for Madrid with the fourth ACCPM variant, which was set to 10^{-3} .

For each transportation network and solution method the following information is provided. Rows “initial rel. gap” and “final rel. gap” show the relative gap, respectively for, the first and last major iterations (thus, “final rel. gap” is the gap of the solution provided). This relative gap was computed as suggested in [22], but in percentage:

$$\frac{F(y_k)^T(y_k - z_k)}{F(y_k)^T z_k} \cdot 100,$$

z_k and y_k being the points computed respectively by Algorithms 4.1 and 4.2. Notice that for ACCPM-V3 we used a “pseudo-gap” function, since we are using approximations of the main patterns of flows. Row “major it.” gives the number of major iterations performed. Row “minor it.” provides the average number of minor iterations required for each master problem. Row “max{ t_k }” is the maximum number of extreme points considered in the SD procedure (i.e., maximum dimension of the master problems). Since we are using an unrestricted SD method and an initial simplex of dimension two was selected for all the executions, this row is always the number of major iterations plus two. “Global-CPU” gives the total execution time in seconds. “M.P.-CPU” is the execution time spent in the solution of the master problems, in seconds. The execution times for solving the shortest paths can thus be computed as the difference between the Global-CPU and the M.P.-CPU. Executions marked with a “—” could not be solved with the particular method for the master problem. All runs were carried on a Sparc Sun-4 workstation with a 198 MHz CPU.

From Tables 2–3 it can be concluded that the first two ACCPM variants are not competitive compared to the projection method. However, the third ACCPM variant provides significantly better execution times for the largest and most difficult instances. Although it performed, on average, more minor iterations than the linear projection method, it required much less major iterations to reach a solution. This good behavior was observed for the two categories of instances (diagonal and asymmetric). In the case of the fourth ACCPM variant, with the diagonal category, we observed that it needs slightly more execution times than the linear projection method. However, for the asymmetric category and the largest instances, it also provides significantly better execution times in comparison with the linear projection method. Figure 1 shows the decrease of the gap versus major iterations and MP-CPU versus major iterations, for the asymmetric Winnipeg instance. From Figure 1 it is clear that all the algorithms decrease the gap function in a similar way, but they require different execution times to solve the master problems.

Table 4 shows the results obtained for diagonal instances with the state-of-the-art TAP-OB implemen-

Instance	Iterations	Minor iterations	final gap	Obj.	Global-CPU*
Sioux Falls	12	501	1.4E-07	4231335.28	$0.53 \cdot 35 = 18.6$
Barcelona	77	5135	2.7E-06	3807082.05	$541.6 \cdot 35 = 18956.0$
Winnipeg	27	570	4.3E-08	702010.60	$46.6 \cdot 35 = 1631.0$

* original CPU time times 35, the ratio between the workstations used for executions in Tables 2 and 4

Table 4: Results for the **symmetric** traffic assignment problem using the origin-based algorithm

tation of Bar-Gera origin-based algorithm [3]. The particular input format of our implementation could be converted to TAP-OB format for all the instances but for Madrid. For each instance, Table 4 reports the number of main and minor iterations required by TAP-OB, the final gap obtained, the optimal objective function, and the CPU time required. These executions were performed on a PC with one AMD Athlon 4400+ 64 bits dual core processor, which is roughly 35 times faster than the Sun-4 workstation used for the other runs. CPU times of Table 4 are affected by this ratio for the purpose of comparison. It is worth noting that the origin-based algorithm solves the optimization problem associated to a diagonal traffic assignment problem, whereas our approach solves the variational inequality formulation. Therefore, although TAP-OB consistently provides solutions with smaller final gaps, these are not directly comparable with those of Table 2 because of the different formulations. For instance, for Barcelona, TAP-OB reported a solution with a final gap of $2.7 \cdot 10^{-6}$ while the final relative gap for ACCPM-V4 was $9.9 \cdot 10^{-3}$ (the value in Table 2 has been divided by 100 because it is a percentage). The optimization formulation of the origin-based algorithm also explains column “Obj.” in Table 4. Indeed, it is possible to compare the objective function provided by TAP-OB and the other codes using the results of Table 5 of next Subsection for Winnipeg instance: TAP-OB obtains a solution with objective 702010.60, whereas ACCPM-V3, ACCPM-V4 and LPM report respectively 705277.2, 705287.0 and 705277.2 in a fraction of the time needed by TAP-OB. TAP-OB requires $8 \cdot 35 = 280$ seconds to reach an objective value below 706000.0. ACCPM-V3 and ACCPM-V4 are thus competitive against TAP-OB to obtain approximate solutions, although, relying on a SD scheme, they can not provide very accurate ones. Since the origin-based algorithm is based on the optimization formulation, asymmetric instances of Table 3 could not be solved with TAP-OB.

5.2.1 Analysis of the third and fourth ACCPM variant

The approximate solutions of the equilibrium problem provided by the global SD scheme while using the third ACCPM variant and those provided under the linear projection method show similar flow patterns. In general, the discrepancies on the solutions in the link flows tend to decrease as the link flows increase.

As stated before, the ϵ feasibility parameter of the third ACCPM variant can be used to balance efficiency and accuracy. To show this fact, we solved the diagonal Winnipeg problem for several values of ϵ , in order to compare solutions according to the objective function in the equivalent optimization formulation of the equilibrium problem. Table 5 reports the results obtained, for the third ACCPM variant with different ϵ values (columns “ACCPM-V3”), for the fourth ACCPM variant with $\epsilon = 10^{-4}$ and for the linear projection method (column “LPM”). Row “Obj(y^*)” provides the objective function value of the equivalent optimization problem formulation. The objective value of column “LPM” is assumed to be that of the optimal solution. Row “final rel. gap” is the gap of the solution provided. Rows “major it.” and “minor it.” show the major and average minor iterations, respectively. Row “Global-CPU” gives the overall execution time. Clearly, the smaller the ϵ , the better the objective cost of the solutions provided by ACCPM-V3. On the other hand, execution times tend to considerably increase for small values. However, for $\epsilon = 10^{-2}$ a solution with a good enough objective value was already obtained—the relative error is $1.5 \cdot 10^{-3}$ —in a fraction of the time required by the fourth variant and the linear projection method. However, it is worth noting that for ACCPM-V3 and large ϵ values the objective function is being evaluated at slightly infeasible points. For ACCPM-V4 the objective function is always evaluated at feasible points, because of the projection onto the feasible set by this fourth variant. If a feasible link-flows solution is required we are forced to use either the third variant with a small ϵ or the fourth variant. Although for

diagonal problems these feasible ACCPM variants may be outperformed by alternative procedures, they are competitive for asymmetric instances, as shown in Table 3 and Subsection 5.2.2.

	ACCPM-V3				ACCPM-V4	LPM
	$\epsilon = 10^{-2}$	$\epsilon = 10^{-4}$	$\epsilon = 10^{-6}$	$\epsilon = 10^{-7}$	$\epsilon = 10^{-4}$	
final rel. gap	.880	.732	.832	.832	.757	.832
major it.	10	16	16	16	16	16
minor it.	7.8	42.87	79.18	96.5	42.75	3.18
Global-CPU	4.7	22.2	46.1	61.8	22.1	7.4
Obj(y^*)	704207.8	705252.4	705277.1	705277.2	705287.0	705277.2

Table 5: *accuracy vs. efficiency for the diagonal Winnipeg instance*

It could be argued that the good behavior of the third ACCPM variant shown in Table 5 is merely due to the use of a greater feasibility and optimality tolerances than the linear projection method. However, the linear projection method did not perform better when such tolerances were relaxed.

5.2.2 Using different levels of asymmetry

Asymmetric instances with different levels of asymmetry were obtained by considering the cost function (32) with different weight interaction factors between links. For those instances we only compared the third and fourth ACCPM variants with the linear projection method.

Tables 6–9 report the results obtained for, respectively, Sioux Falls, Barcelona, Winnipeg and Madrid asymmetric instances. Column “Master” gives the method used for the solution of the master problem. The ϵ feasibility parameter of the third and fourth ACCPM variants was set to 10^{-2} for all the instances, except for Madrid with the fourth ACCPM variant, which was set to 10^{-3} , and for Winnipeg using the fourth ACCPM variant, with $\gamma = 2, 3, 10$, which was set to 10^{-3} . Columns “Asymmetric Coefficient” provide the different levels of asymmetry that were tested. The information provided by the rows has the same meaning as in Tables 2 and 3.

	Master	Asymmetric Coefficient					
		.25	.75	1	2	3	10
initial gap	LPM	.686E+02	.109E+03	.965E+02	—	—	—
	ACCPM-V3	.676E+02	.108E+03	.964E+02	.654E+02	.468E+02	.350E+02
	ACCPM-V4	.679E+02	.110E+03	.980E+02	.661E+02	.473E+02	.355E+02
final gap	LPM	.768E+00	.928E+00	.956E+00	—	—	—
	ACCPM-V3	.956E+00	.983E+00	.709E+00	.641E+00	.664E+00	.306E+00
	ACCPM-V4	.991E+00	.972E+00	.979E+00	.992E+00	.932E+00	.686+E00
major it.	LPM	20	16	15	—	—	—
	ACCPM-V3	15	12	12	12	12	18
	ACCPM-V4	26	20	17	17	14	21
minor it.	LPM	4.85	6.17	6.33	—	—	—
	ACCPM-V3	14.8	13.25	13.75	14.25	16.58	39.61
	ACCPM-V4	13.53	13.1	13.58	13.7	32.5	56.0
Global-CPU	LPM	0.5	0.4	0.4	—	—	—
	ACCPM-V3	0.5	0.4	0.3	0.4	0.5	4.6
	ACCPM-V4	1.5	0.8	0.6	0.7	1.7	13.1
M.P.-CPU	LPM	0.4	0.3	0.3	—	—	—
	ACCPM-V3	0.5	0.3	0.3	0.3	0.4	4.5
	ACCPM-V4	1.4	0.8	0.6	0.7	1.7	13.0

Table 6: *Results for the asymmetric Sioux Falls traffic assignment problem*

		Asymmetric Coefficient					
Master		.25	.75	1	2	3	10
initial gap	LPM	.140E+05	—	.110E+07	—	—	—
	ACCPM-V3	.132E+05	.733E+04	.104E+07	.827E+06	.112E+10	.138E+09
	ACCPM-V4	.141E+05	.765E+04	.109E+07	.945E+06	.113E+10	.148E+09
final gap	LPM	.980E+00	—	.982E+00	—	—	—
	ACCPM-V3	.980E+00	.982E+00	.954E+00	.808E+00	.495E+01	.969E+05
	ACCPM-V4	.994E+00	.969E+00	.998E+00	.985E+00	.898E+01	.197E+05
major it.	LPM	84	—	81	—	—	—
	ACCPM-V3	52	52	56	64	188	278
	ACCPM-V4	105	107	127	268	241	258
minor it.	LPM	4.77	—	10.82	—	—	—
	ACCPM-V3	20.17	23.55	29.03	58.7	67.2	50.1
	ACCPM-V4	14.17	16	21	32.04	47.9	98.2
Global-CPU	LPM	587.5	—	908.4	—	—	—
	ACCPM-V3	60.8	67.9	100.7	372.6	28655.7	121140.3
	ACCPM-V4	247.0	297.8	691.3	38429.3	63413.2	212104.4
M.P.-CPU	LPM	570.4	—	890.4	—	—	—
	ACCPM-V3	46.5	52.7	84.2	352.7	28609.5	121069.3
	ACCPM-V4	225.2	274.7	663.5	38370.5	63356.9	212037.8

Table 7: Results for the asymmetric **Barcelona** traffic assignment problem

		Asymmetric Coefficient					
Master		.25	.75	1	2	3	10
initial gap	LPM	.604E+02	.180E+03	.206E+03	.224E+04	—	—
	ACCPM-V3	.581E+02	.173E+03	.198E+03	.218E+04	.401E+04	.975E+04
	ACCPM-V4	.604E+02	.179E+03	.206E+03	.224E+04	.410E+04	.973E+04
final gap	LPM	.725E+00	.845E+00	.926E+00	.951E+00	—	—
	ACCPM-V3	.751E+00	.879E+00	.806E+00	.916E+00	.814E+00	.999E+01
	ACCPM-V4	.978E+00	.987E+00	.984E+00	.950E+00	.948E+00	.998E+02
major it.	LPM	20	23	23	41	—	—
	ACCPM-V3	13	16	18	30	53	221
	ACCPM-V4	20	27	28	38	73	209
minor it.	LPM	3.45	4.08	4.29	5.85	—	—
	ACCPM-V3	8.76	12.5	13.68	27.97	57.92	76.2
	ACCPM-V4	8.45	11.62	13.62	63.45	89.63	98.1
Global-CPU	LPM	15.8	22.7	24.5	124.4	—	—
	ACCPM-V3	6.9	9.8	11.8	37.7	255.9	50774.5
	ACCPM-V4	10.2	16.1	18.6	151.2	1234.4	86870.6
M.P.-CPU	LPM	10.7	17.2	19.0	114.7	—	—
	ACCPM-V3	3.0	5.4	7.0	30.1	239.8	50687.8
	ACCPM-V4	4.8	9.6	12.1	141.8	1213.6	86769.9

Table 8: Results for the asymmetric **Winnipeg** traffic assignment problem

		Asymmetric Coefficient					
Master		.25	.75	1	2	3	10
initial gap	LPM	.179E+04	.296E+04	.804E+04	—	—	—
	ACCPM-V3	.175E+04	.291E+04	.739E+04	.752E+05	.397E+04	.118E+03
	ACCPM-V4	.179E+04	.296E+04	.797E+04	.776E+05	.402E+04	.120E+03
final gap	LPM	.898E+00	.939E+00	.941E+00	—	—	—
	ACCPM-V3	.958E+00	.846E+00	.947E+00	.884E+00	.910E+00	.880E+00
	ACCPM-V4	.948E+00	.948E+00	.966E+00	.977E+00	.968E+00	.982E+00
major it.	LPM	50	56	56	—	—	—
	ACCPM-V3	33	42	41	39	28	22
	ACCPM-V4	43	54	55	45	39	62
minor it.	LPM	4.44	6.41	10.05	—	—	—
	ACCPM-V3	15.57	26.45	31.95	45.64	47.14	64.0
	ACCPM-V4	52.65	70.83	77.13	75.02	74.87	91.27
Global-CPU	LPM	755.1	1359.2	1549.6	—	—	—
	ACCPM-V3	243.1	365.2	387.0	477.1	410.8	690.1
	ACCPM-V4	541.7	979.4	1071.2	782.0	707.5	2162.9
M.P.-CPU	LPM	497.9	1063.8	1251.5	—	—	—
	ACCPM-V3	55.8	128.5	152.8	210.3	131.7	140.3
	ACCPM-V4	307.4	684.1	770.7	512.1	387.1	1340.4

Table 9: Results for the asymmetric **Madrid** traffic assignment problem

It can be observed from Tables 6–9 that the third ACCPM variant provided the best computational results for finding good enough approximate solutions. In general, the fourth ACCPM variant reported better execution times than the linear projection method. Moreover, we can conclude that the third and fourth ACCPM variants become more efficient than the linear projection method as the asymmetric coefficient is increased. The results confirm that the weak conditions of ACCPM contribute to a better convergence of the instances with “less monotonicity” of the asymmetric cost function, i.e., when the asymmetric coefficient γ is greater than one. When that happens ($\gamma > 1$), the linear projection method is not guaranteed to converge since, roughly speaking, strong monotonicity is required. Since the master problem governs the convergence of the global SD scheme, no global equilibrium solution can be computed in most of the nonmonotone instances when a projection method is used.

6 Conclusions

It has been shown that, even though ACCPM was not designed to deal directly with problems in a high dimensional space, it can be used to solve large-scale traffic assignment problems in a effective way within a SD scheme. From the computational experience reported, it can be stated that the third and fourth ACCPM variants provide competitive solution times for all the tested instances and, in general, significantly better execution times than the linear projection method, for the largest asymmetric instances. Moreover, when the asymmetric coefficient was increased the linear projection method could not find a solution. It is worth emphasizing that the fourth ACCPM variant is less efficient but computes feasible equilibrium solutions whereas the third one, being the most efficient, can provide primal-infeasible ones if a large ϵ feasibility parameter is used. In that case, through the ϵ feasibility parameter it is possible to control the trade-off between the quality of the solution and the computation time, which makes the method a versatile tool. The procedures introduced in this work thus open a new way for the solution of large-scale difficult asymmetric transportation assignment problems. Among the future tasks to be done we mention the study of the effect of other projection operators in the fourth ACCPM variant.

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